Sparsity in Data Analysis and Computation

Ingrid Daubechies

Abel Symposium, Oslo, August 2012

Sparsity

ullet emerging role over last \sim 4 decades

- ullet emerging role over last \sim 4 decades
- powerful tool

- ullet emerging role over last \sim 4 decades
- powerful tool
 - for data analysis

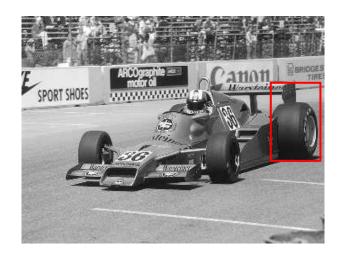
- ullet emerging role over last \sim 4 decades
- powerful tool
 - for data analysis
 - for computation

- ullet emerging role over last \sim 4 decades
- powerful tool
 - for data analysis
 - for computation
- better understanding will have enormous impact

Data analysis

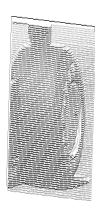
What is an image?



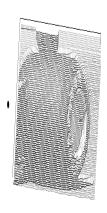




$$f: [a,b] \times [c,d] \longrightarrow \mathbb{R}_+$$



$$f: [a,b] \times [c,d] \longrightarrow \mathbb{R}_+$$



$$f: [a,b] \times [c,d] \longrightarrow \mathbb{R}_+$$



$$f: [a,b] \times [c,d] \longrightarrow \mathbb{R}_+$$



$$f: [a,b] \times [c,d] \longrightarrow \mathbb{R}_+$$



$$\beta: \left[a,b \right] \times \left[c,d \right] \longrightarrow \left[0,1 \right]$$



$$\beta: [a,b] \times [c,d] \longrightarrow [0,1]$$

Sampled:
$$\begin{cases} \left(a + \frac{b-a}{M}m, c + \frac{d-c}{N}n\right) \\ m = 0, 1, ..., M \\ n = 0, 1, ..., N \end{cases}$$



$$f: [a,b] \times [c,d] \longrightarrow [0,1]$$



In any case: Object in high-dimensional space.

In any case: Object in high-dimensional space.

For practical purposes: need compression

```
In any case: Object in high-dimensional space.

For practical purposes: need compression

storage
```

```
In any case: object in high-dimensional space.

For practical purposes: need compression

storage, transmission
```

```
In any case: Object in high-dimensional space.

For practical purposes: need compression

storage, transmission, analysis
```

```
In any case: Object in high-dimensional space.

For practical purposes: need compression

How?
```

```
In any case: Object in high-dimensional space.

For practical purposes: need compression

How?

Lesson exploit mathematical properties
of the class
```

```
In any case: Object in high-dimensional space.

For practical purposes: need compression

How?

Leploit mathematical properties
of the class

Translation invariance!
```

```
In any case: Object in high-dimensional space.
    For practical purposes: need compression
    How?
       exploit mathematical properties of the class
                Translation invariance!
```

```
In any case: Object in high-dimensional space.
    For practical purposes: need compression
    How?
       exploit mathematical properties of the class
                Translation invariance!
```

```
In any case: Object in high-dimensional space.
     For practical purposes: need compression
     How?
       L exploit mathematical properties
                of the class
                 Translation invariance!
           each of these "snapshots" should be in the class
```

Invariance under Translation Group

Invariance under Translation Group

⇒ use irreducible representations to decompose the class

Invariance under Translation Group

- ⇒ use irreducible representations to decompose the class
- >> Fourier analysis

Invariance under Translation Group

⇒ use irreducible representations to decompose the class

>> Fourier analysis

Indeed:

Invariance under Translation Group

⇒ use irreducible representations to decompose the class

⇒ Fourier analysis

Indeed: JPEG standard for image compression uses DCT
(discrete cosine transform)

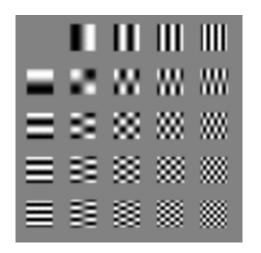
Invariance under Translation Group

 \Rightarrow use irreducible representations to decompose the class

⇒ Fourier analysis!

Indeed: JPEG standard for image compression uses DCT

(discrete cosine transform)



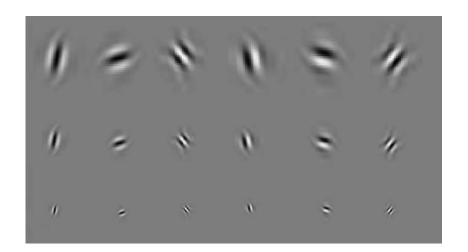
JPEG standard:
uses DCT on 8 x 8 blocks

JPEG standard: uses DCT on 8 x 8 blocks technical reasons in early $80s: \rightarrow 16x/6$ expected to go to even larger...

In 1980s: start of use of Wavelet transform for images.

In 1980s: start of use of Wavelet transform for images.

--> decomposition of images into different type of building blocks.



Wavelets

Wavelets

. high frequency wavelets much more "narrow" than low frequency wavelets

Wavelets

- . high frequency wavelets much more "narrow" than low frequency wavelets
- ⇒ Need many more fine Scale Wavelets to cover the image domain than coarse Scale wavelets

Wavelets

- . high frequency wavelets much more "narrow" than low frequency wavelets
- ⇒ need many more fine Scale Wavelets to cover the image domain than coarse Scale wavelets
- => traditional representation of wavelet decompositions of an image.















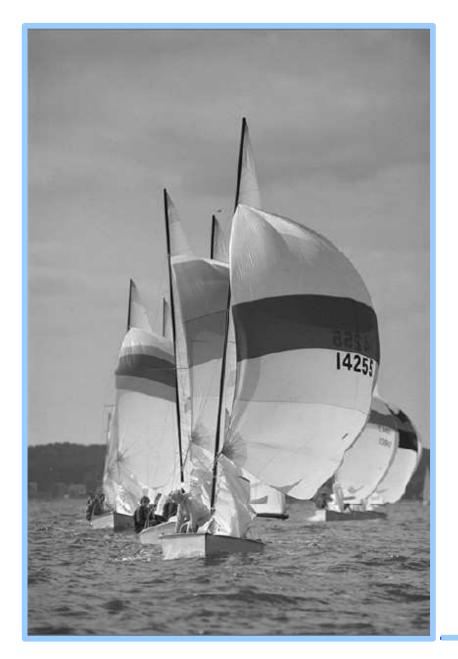














Compression



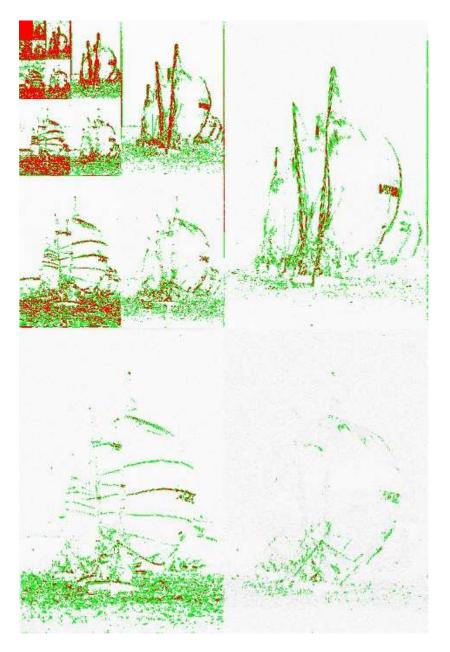






Compression Ratio: 3.3%





Compression Ratio: 10%

In JPEG-2000 image standard:

Wowelets instead of DCT.

major reasons:

In JPEG-2000 image standard:

Wowelets instead of DCT.

major reasons: . graceful degradation as rate drops

In JPEG-2000 image standard:

Wowelets instead of DCT.

major reasons: . graceful degradation as Tate drops
- lase of implementing lossy /lossless compr.

```
In JPEG-2000 image standard:

Wowelets instead of DCT.
```

major reasons: . graceful degradation as Tate drops
- lase of implementing lossy /lossless compr.

impact:

```
In JPEG-2000 image standard:

Wowelets instead of DCT.
```

major reasons: . graceful degradation as Tate drops
- ease of implementing lossy /lossless compr.

impact: . none really on consumer products

```
In JPEG-2000 image standard:

wowelets instead of DCT.
```

major reasons: . graceful degradation as Tate drops
- ease of implementing lossy /lossless compr.

impact: . none really on consumer products . digital movies, sports reporting

Why are wavelets a good idea for images?

What was "wrong" with the Fourier analysis argument?

Really the difference between Linear and Non-linear approximation.

Consider a simple class of functions on
$$\overline{I}$$

$$C \qquad f \in C$$

$$f \colon \overline{U} \longrightarrow C \qquad \text{"nice"}$$
on $E \colon \text{probability measure}$

$$\text{invariant under translations}$$

Then one can prove that the "best" basis in which the fE & can be decomposed is the Fourier basis

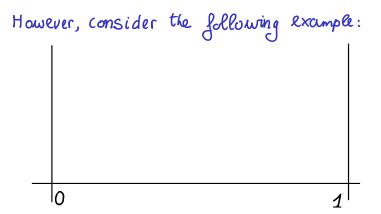
Namely:

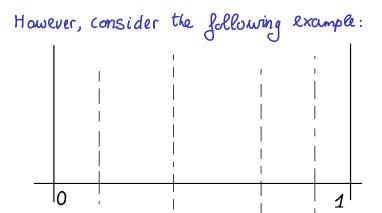
If one wants to find the basis
$$\varphi_1, \varphi_2, \dots \varphi_n$$
, ... of functions such that

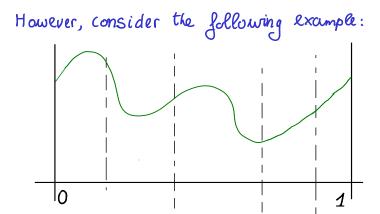
$$\mathbb{E}\left(\int_{\mathbb{T}}|f(t)|-\langle f,\varphi,\rangle\varphi,(t)|^2dt\right)$$

$$\mathbb{E}\left(\int \left|g(t) - \sum_{n=1}^{N} \langle g, \varphi_n \rangle \varphi_n(t)\right|^2 dt\right)$$

are minimal, then these must be the Fourier exponentials $e^{2\pi int}$

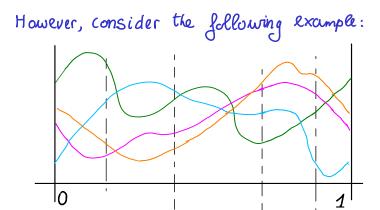


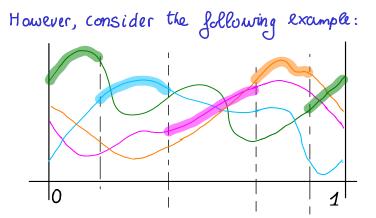


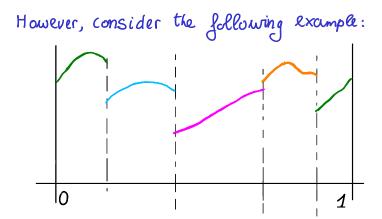


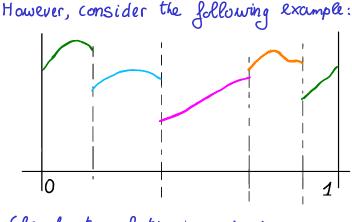
However, consider the following example:

However, consider the following example:







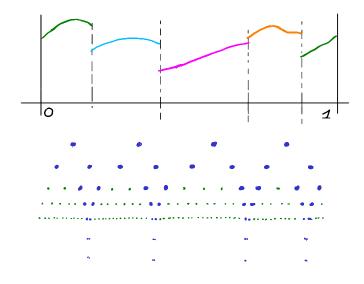


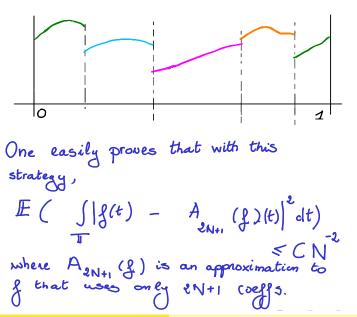
Clearly translation invariant process.

Yet, one can prove that
$$E\left(\int_{\mathbb{T}} |g(t) - \int_{|n| \leq N} \langle f, e_n \rangle e_n(t)|^2 dt\right)$$

$$\geq C \frac{1}{N}$$

But with a wavelet expansion it is very simple to find a strategy that does better...





900

But there is an enormous difference.

In 1 case

$$E(\|\beta - \sum_{\ell=1}^{L} \langle \beta, \varphi_{\ell} \rangle \varphi_{\ell} \|^{2})$$
is minimal

In the other case,

is considered, with # 10(f)=L

In both cases, L coeffs allowed, but in 2nd case their choice can depend on f.



Linear approximation:

$$Q_1, Q_2 \dots Q_n, \dots \Rightarrow \text{Span}(Q_1, \dots Q_n) = V_n$$
and study dist (J, V_n)

Nonlinear approximation:

 $Q_1, Q_2, \dots Q_n, \dots$

$$\sum_n = \left\{ \begin{array}{c} \sum_{e \in N} c_e Q_e : \#\{l; Q \neq 0\} \leq n \} \\ l \in N \end{array} \right.$$
now study dist (J, \sum_n) .

Wavelets are a good basis for nonlinear approximation of images, because images have sparse wavelet expansions.

Wavelets are a good basis for nonlinear approximation of images, because images have sparse wavelet expansions.

With hindsight: first example of benefit of sparse expansions.

Why do wavelets have this property?

Wavelets are connected with beautiful and strong
theorems in harmonic analysis
Calderón-Zygmund theory

In fact, wavelets are not even the best basis for 2D-images

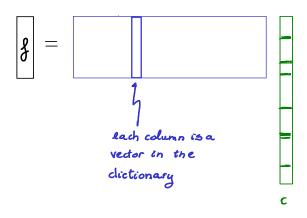
Images really need curvelets (or shearlets)

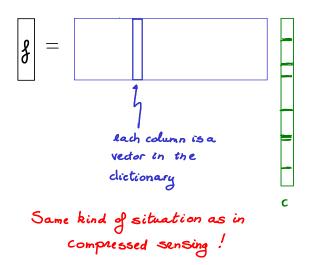
For wavelets, we were lucky: we "guessed" a good basis.

Can we search for a good basis for sparse?

Find good basis for sparse expansions?

- . Search within "dictionaries" union of many bases.
- . Nonlinear (adaptive) singular value decompositions





Compressed sensing.

Back to images, for a moment.

Images are sparse when expressed as a combination of wowelets.

For compression applications:

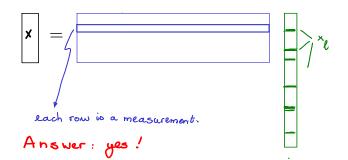
- . use fast transform to decompose into Wavelets
- · retain only the significant coeffs.

 (identity depends on image)

Why bother first getting all these coeffs? Why not "acquire" image sparsely?

In other words, if we know $x \in \mathbb{R}^N$ is a sparse vector, i.e. $\# 1 : x \neq 0 : X \in \mathbb{R}^N$ is a sparse vector, i.e. $\# 1 : x \neq 0 : X \in \mathbb{R}^N$ is a sparse vector, i.e. $\# 1 : X \neq 0 : X \in \mathbb{R}^N$ is a sparse vector, i.e. $\# 1 : X \neq 0 : X \in \mathbb{R}^N$ is a sparse vector $X \in \mathbb{R}^N$ is a

In other words, if we know $x \in \mathbb{R}^N$ is a sparse vector, i.e. $\# L : \times_{\ell} \neq 0$ $\leq K << N$, can we then determine \times by making fewer than N measurements?



Compressive sensing is related to results in theoretical computer science

use Johnson-Lindenstrauss Lemma.

5,... 5 rectors in V high-dum. space

Consider projections of it on randomly picked d-dim. subspace of V.

Compare $\langle Ps_i, Ps_j \rangle \frac{D}{d}$ with $\langle s_i, s_j \rangle$ How large should of be for these 2 matrices to be close with high probability? Basically: log L

This result in CS has had a tremendous impact

- . verify that proofs are correct with high probability by "random sampling"
- . fast computation algorithms (with small probability of failure).

Fast computations: example.

 $f \in \mathbb{C}^N$ N huge There exists $x \in \mathbb{C}^N$, with only K << N non-zero entries, that is close to f.

⇒ To get a good approximation to f, one needs to take only (non-adaptively!) O(K logN) random samples of f and algorithm runs in O(KlogN) time as well. Finding good ways to represent data.

L. Knowing (or "believing") that there is a sparse expansion can be exploited to reconstruct from seemingly very insufficient data.

Search in a dictionary

compressed sensing.

Find the dictionary if given a class of objects?













Johnson - Lindenstrauss Compressed sensing dimension reduction.

One last salvo about computation made feasible by "dimension reduction"

Lo comparing surfaces, with applications to biology.

$$d (L, L')$$

$$= \inf_{\mathbf{m}: L \to L'} \begin{bmatrix} \min_{\mathbf{R} \in \text{Euclidean gp.} \mathbf{p} \in L} & \sum_{\mathbf{m}(\mathbf{p}) - \mathbf{R} \mathbf{p} \mid L} \\ \max_{\mathbf{m} \in L \text{ bring}} & \sum_{\mathbf{n} \in \text{Euclidean gp.} \mathbf{p} \in L} \mathbf{m}(\mathbf{p}) - \mathbf{R} \mathbf{p} \mid L \end{bmatrix}$$

$$d \left(\mathcal{L}, \mathcal{L}' \right)$$

$$= \inf_{\mathbf{m}: \mathcal{L} \to \mathcal{L}'} \left[\min_{\substack{R \in \text{Euclidean gp.} \\ \text{matching}}} \sum_{\mathbf{p} \in \mathcal{L}} \left[m(\mathbf{p}) - R\mathbf{p} \right]^{1/2} \right]$$

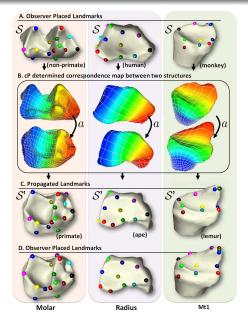
$$\begin{array}{ll}
\mathbb{D}\left(S,S'\right) \\
= \inf \left[\min_{\substack{R \in \text{Euclidean gp.} \\ C: S \to S' \text{ area-preserving}}} \int \|C(x)-Rx\|^{2} dA_{S}\right]^{1}
\end{array}$$

If
$$\mathbb{D}_{p}(S,S')$$
 is small,

then \overline{J} conformal map $m:S\to S'$
so that

min $\int \|m(x) - Rx\|^2 dA_S$
 $R = S$
 $\leq C = \mathbb{D}_{p}(S,S')^{1/2}$.

by searching "deformations of conformal maps"



With apologies to

A. Cohen

J.P d'Ales

Y. Meyer

R. De Vore

R. Coufman

E. Candès

D. Donoho

J. Romberg

T. Tao

W. Dahmen

L. Carin

A. Gilbert

M. Strauss

R. Calderbank

Y. Lipman

O. Yulmaz

D. Boyer

J. Jernvall

and many, many more ...